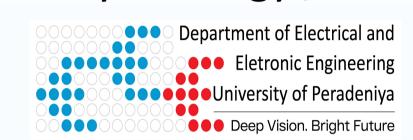
## Al - powered Wearable Technology for Human Activity Monitoring

Outcome- A non-intrusive wearable device utilizing IMU sensors to monitor human activity through AI-based algorithms.

Impact - Can be utilized to monitor human activity, enabling the observation of gait patterns for early disease detection. Facilitates the performance monitoring of athletes, allows for long-term employee monitoring, and supports the analysis of individuals' psychomotor skills etc.

#### **Team and Collaborators**

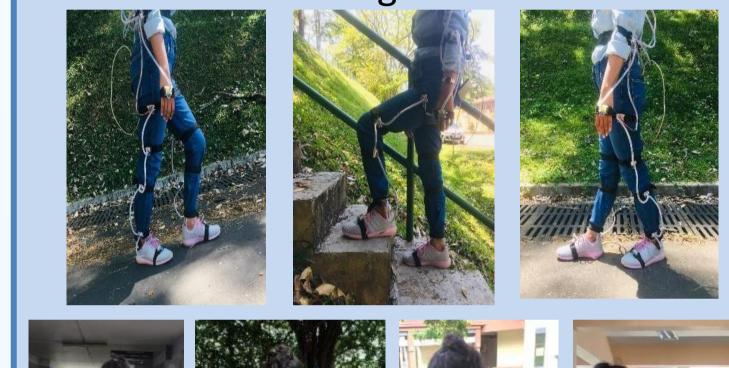
- T. Fonseka
- M. Pandukhabaya
- S. Kulathunge
- S. Wijethunga
- Past Students
- U. Delay
- S. Senevirathne
- E. Somathilake
- J. Bandara
- K. Dissanayake
- R. Godaliyadda [Professor at DEEE]
- P. Ekanayake [Professor at DEEE]
- V. Herath [Professor at DEEE]
- J. Wijayakulasooriya [Senior Lecturer at DEEE]
- C. Senanayake [Senior Lecturer at DMIE]
- P. Gamage [Senior Lecturer at DMIE]
- C. Rathnayake [Professor at Department of Obstetrics and Gynecology, FOM]

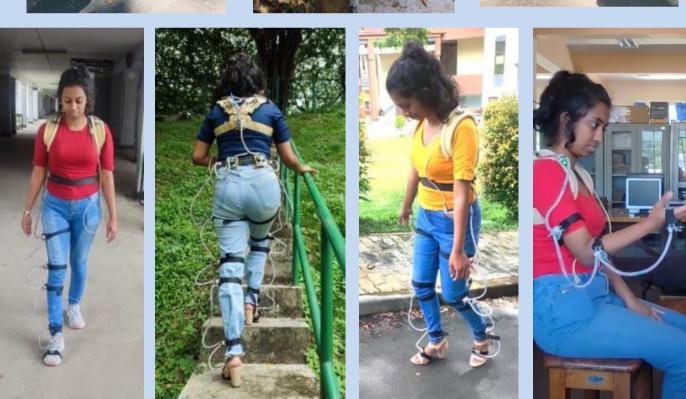




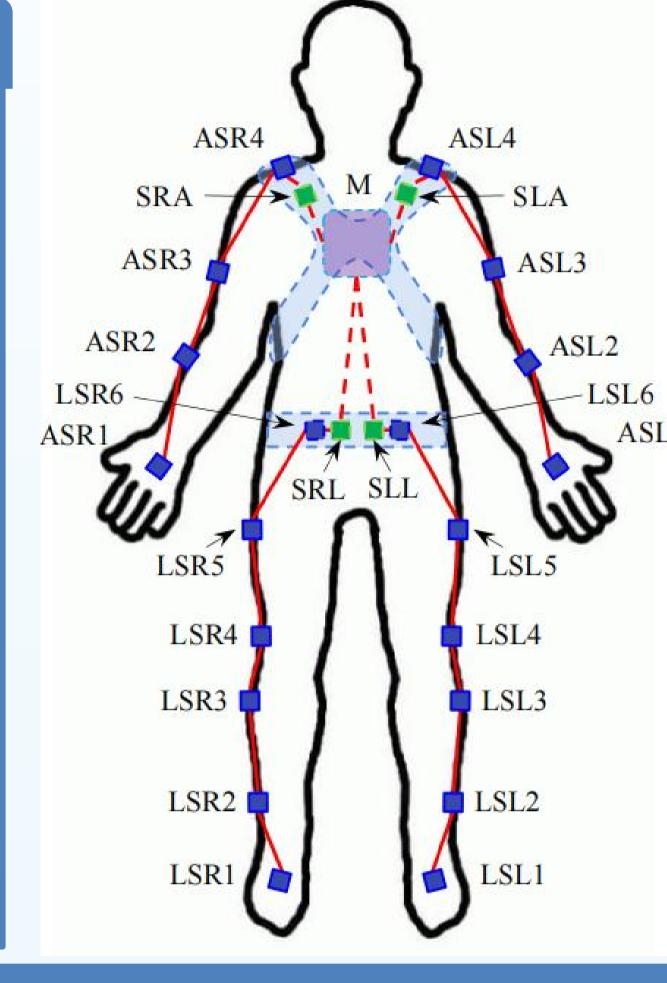


- 5 different terrains and 3 different shoe types • 13 different hand gestures







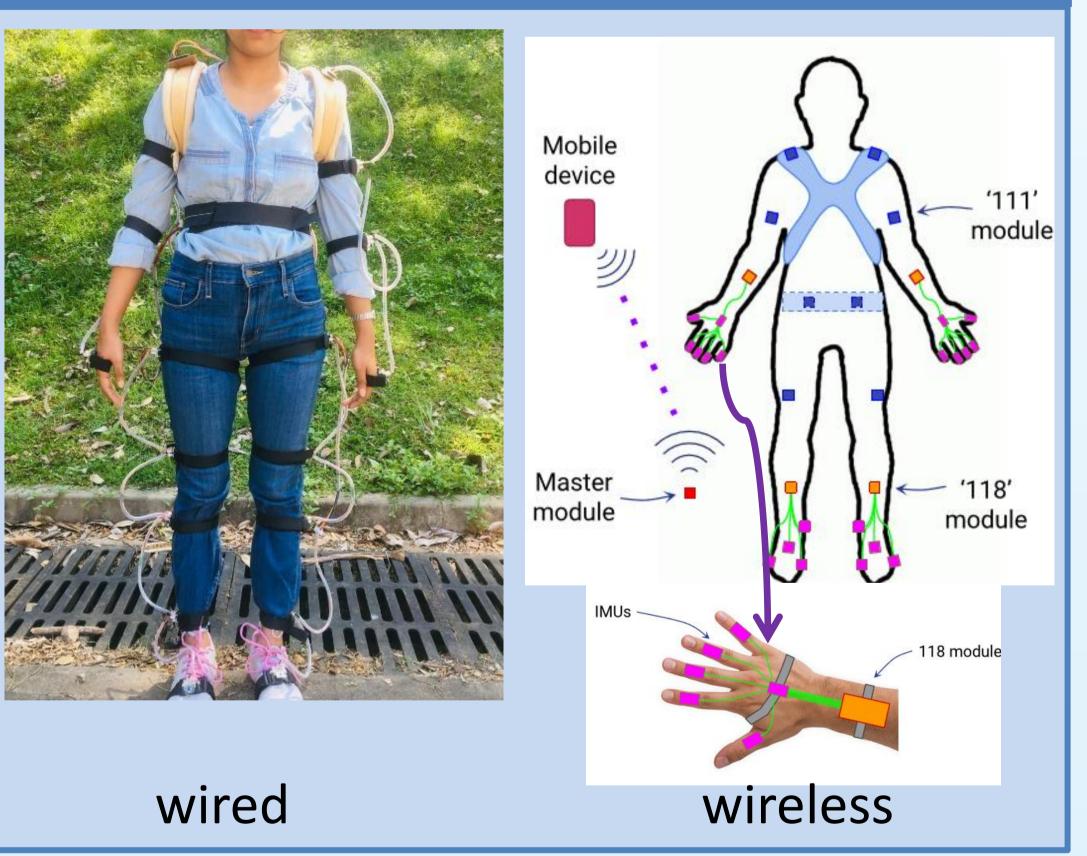


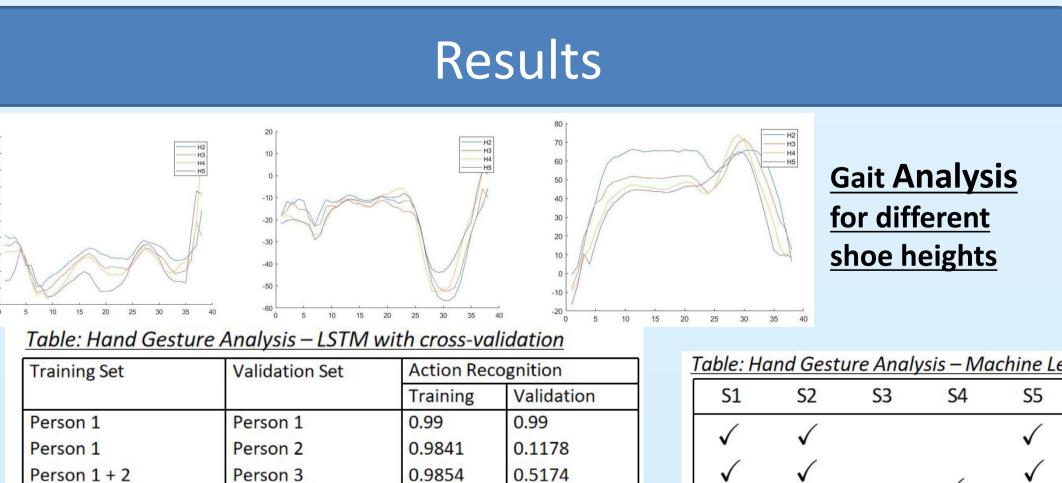


### Why Wearables ??

- Wearables can be used directly at the location of activity without needing controlled, lab-based environments.
- Generally more cost-effective than video-based systems, which often involve expensive equipment.
- Utilize signal processing and Al techniques, simplifying the analysis process compared to complex computer vision algorithms required by video-based systems.
- Ensure privacy by only recording activity signals, avoiding identifiable images and related privacy concerns of video-based monitoring.
- Support long-term monitoring, unlike video-based systems that are limited in their ability to sustain continuous observation.
- Video-based methods often require multiple cameras to capture every subtle movement, while wearables do not face this issue.

#### Wired and Wireless Devices





0.5614

Validation

0.2544

0.4339

0.9861

0.9911

0.9539

0.9643

Action Recognition

Person 1+2+3

Training Set

Person 1

Person 1

Person 1 + 2

Person 1 + 2 + 3 + 4

Person 4

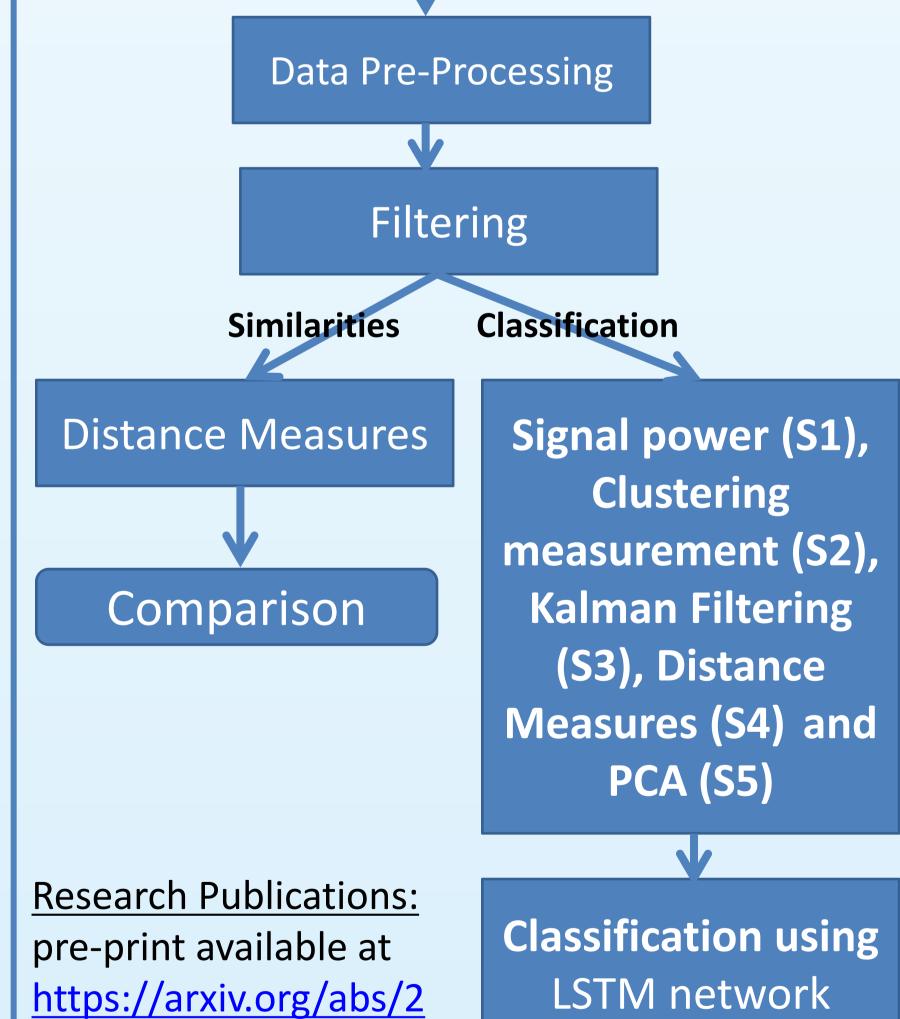
Table: Walking Pattern Analysis - LSTM with cross validation

Validation Set

Person 1

Person 2

# 303.16468 Table: Hand Gesture Analysis – Machine Learning Algorithms



Raw IMU Data

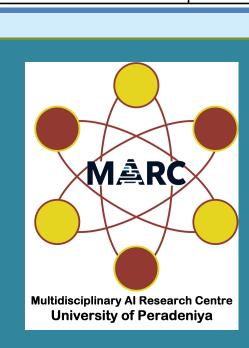
#### Contact details

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Email: roshang@eng.pdn.ac.lk

Multidisciplinary AI Research Centre (MARC) University Research Council University of Peradeniya Peradeniya, 20400, Sri Lanka

Table: Walking Pattern Analysis - Machine Learning Algorithms



Person 1 + 2

Person 1 + 2

Person 1+2+3

Person 1 + 2 + 3 + 4

60.64 **74.16** 68.09

61.80 68.54 **75.53** 

75.53 84.04 **84.05** 

79.78 89.89 80.90

**68.18** 56.06 54.55 54.85

71.02 74.56 72.81 **76.24** 

NB



0.9539

0.9643

0.9841

Validation

Validation

0.2544

0.4339

Table: Hand Gesture Analysis - LSTM with cross-validation

Person 4

Person 1

Person 3

Table: Walking Pattern Analysis – LSTM with cross validation

Validation Set